



September Hatchings

Arcanis with Relish Wrap-up:

Our Labor Day "Arcanis with Relish" Con was a great success. We ran a total of 55 tables of Arcanis, and made \$450 for EGG. Our Arcanis cons have pretty well outgrown Comic Quest, however. So in a wish not to alienate the other gamers who come to CQ for open play, our future Arcanis cons will take place at an outside venue. Tentative plans are being made for our next Arcanis event sometime in spring of 2005.

The Fall of Felgercarb:

Our second fund-raising Dungeon Delve is next week, Saturday the 25th! Character generation guidelines are appended to this newsletter. Characters for this delve need to be 12th level! This delve is also a team endeavour – you will be more likely to win if you can put together a party capable of backing each other up. Start assembling your tables! The entry fee is \$5.00, with die bumps sold for a quarter each, and \$1.00 to 'resurrect' your character upon death. The prize is a certificate declaring the 'king of the delve'. Players should arrive no later than 11:30 am at Comic Quest. This event will run until approximately 9pm, unless someone solves the dungeon sooner! This event will run through the regular Guild meeting, but there still should be space for open play.

Worldwide D&D Gameday:

The next event after the Fall of Felgercarb is Worldwide D&D Gameday! Come help us celebrate the 30th anniversary of D&D. Comic Quest will be hosting this event on Saturday October 16th. We will have a short introductory module for generic D&D, and also a new Eberron module to play! There will be a limited number of prizes to hand out for table play, so come early! Around 4-6 volunteer GMs are still needed for this event. Please see Kimberly Wajer-Scott to volunteer. GMs should be prepared to be at Comic Quest from roughly opening, to around 4pm or so. This event is not planned to run into the regular Guild meeting.

Halloween/Election Party and Kyuden no Burdette:

The Halloween/Election party is scheduled to take place October 23-24th, at the Burdette Park Clubhouse. We are hosting our first *Heroes of Rokugan* convention event there, Kyuden no Burdette. Saturday for 10am to 10pm we will have tables of Rokugan modules available, and the whole HoR library will be open for play. Sunday we will be playing the *kyuden no Miya* HoR interactive! This interactive is being premiered here, and will determine the campaign canon! Of course we will still reserve some tables for general open game play, though space may be a bit crowded, so please be patient and work with us. The grill will be running, and food will be on sale. We will also have a costume contest, as usual. So come vote! We are planning on having photo-ballots, to help folks match names to faces.

<http://www.evansvillegamingguild.com>

See you next month, good gaming!

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